



とりあつかいせつめいしょ **月ファスまた**日 **4**式会社アスミック





Asmik would like to thank you for purchasing the Mega Drive Cartridge "Cutie Suzuki No Ringside Angel".

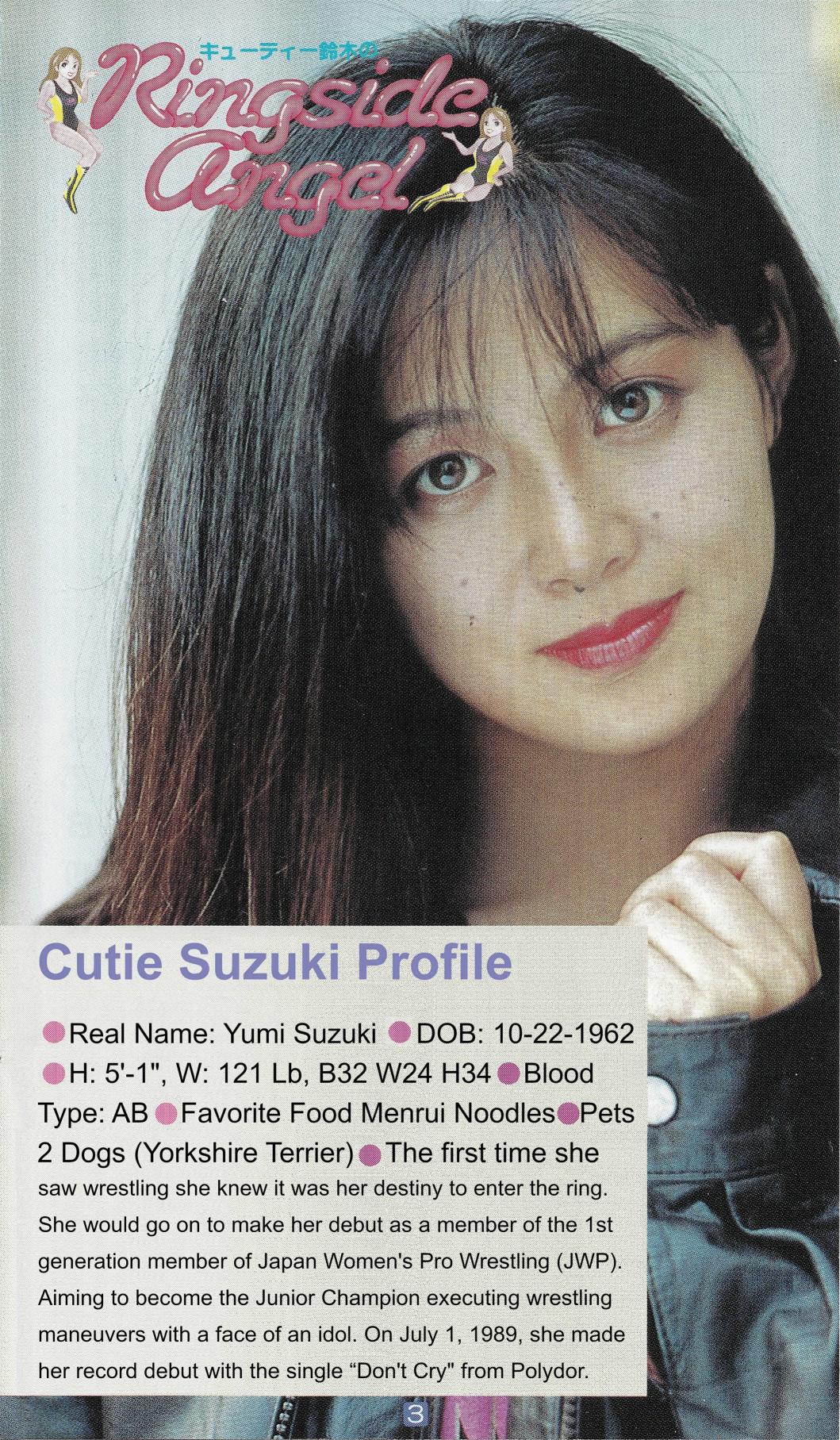
To fully enjoy this game, please read the instruction manually carefully before starting your game.



Video game cartridges are precision instruments.

Please follow these instructions for proper care.

- ■Before inserting or removing the game cartridge make sure the power switch to the Mega Drive is set to "OFF". Removing or inserting the cartridge with the system is on may damage the cartridge and cause a malfunction
- Avoid exposing the cartridge to static shock. Never disassemble the game cartridge.
- Do not expose the terminals of the cartridge to water.
- Do not store the cartridge in damp, humid or locations with excessive heat.
- When cleaning the cartridge, do not use chemicals such as thinner or alcohol.
- When playing games for an extended period of time, take a break every 15 to 20 minutes. Play the game as far from the TV screen as possible.





STORY

Japan Women's Pro Wrestling,

where youthful wrestlers with the burning spirit inside put it all on the line. The glorious JWP ring, inside female professional wrestlers dream of become a real life heroines. They must undergo unimaginable training and possess an iron will. Nine women with this burning spirit are fighting for the dream of winning one of the five titles. Now, enter the ring!

Conquer the 5 Major Titles!	500000 500000 500000
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Conquer the 5 Major Titles!



Pick the rookie female wrestler of your choice to control. Defeat various

wrestlers to win all 5 major titles. Naturally, the more you win the stronger your opponents will be.



New Face

The first tournament. In addition to the player there will be seven other wrestlers. You cannot use special moves yet.



White Snow

A league consisting of 5 wrestlers, including the player. 4 point based matches to determine a winner. You can use 1 special move.



Strawberry

In this series of matches the skill of the other wrestlers will improve. Give it your all from the start. You can use 2 special moves.



Starlight

All wrestlers participating are strong opponents. Although it is a point based system, strive to win everything! 3 special skills can be used



Grand Champion

Finally, the last series, all the special skills will be available to you. If you are victorious, you will win the long awaited 5 major titles.

Game Mode Instructions

The game contains a total of 4 different modes.



♥ 1Player Mode

Select your own wrestler to challenge the computer in a set of matches to win the 5 major titles.

2Player Mode

Play a competitive match against a second player. For more instructions on this mode see page 21 "Playing 2 Player Mode"

Exhibition Mode

A Single match against the computer. Practice your skills with a wrestler in an exhibition match.

Watch Mode

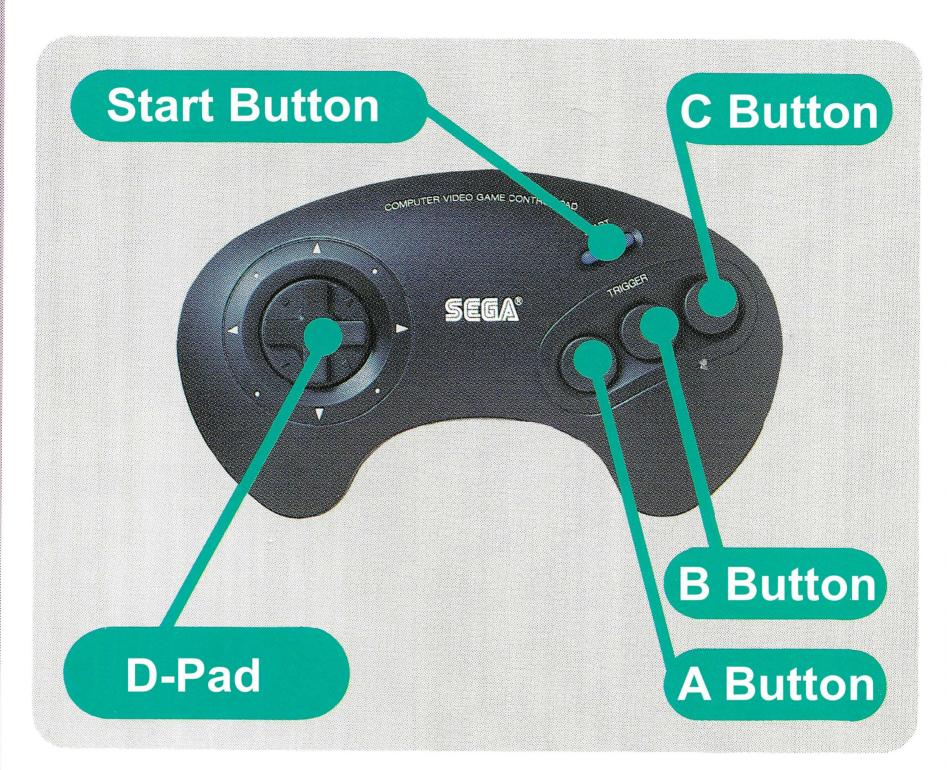
Watch 2 wrestlers fight in this mode. You select both wrestlers without controlling either, It may be useful for studying opponent's techniques.

Continue feature is only available in 1 Player Mode



Game Pad Contols

* For details for individual wrestler controls see P.12 "Wrestler Controls"



▶ Start Button

Use to start the game. During game play press start to pause the game and press it again to resume.

▶ Direction Pad

Move selection on menu, move wrestler and techniques

► A Button

Select Wrestler, determine move, Execute moves.

B Button

Cancel wrestler selection, cancel move and executing selected moves

▶ C Button

Select move displayed in move select window.

Start and Continue

Pressing start on the title screen will bring you to the mode selection.

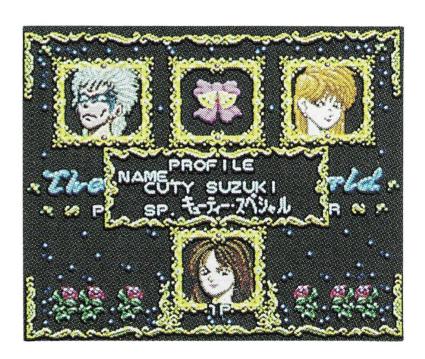
Mode Select

Use the D-pad to select from the list of game modes. 1P Mode, 2P mode, Battle Mode and Watch mode. Confirm your selection with the A



Wrestler Select

Once the mode selection is complete you will proceed to the wrestler selection screen. Use the left and right buttons of the D-Pad to scroll through



the roster of wrestlers with the selected wrestler's portrait appearing on the bottom of the screen. Press the A button to confirm your selection. If you made a mistake press the B button to cancel your selection. If you press the C Button on the select screen it will show a brief profile of the wrestler.

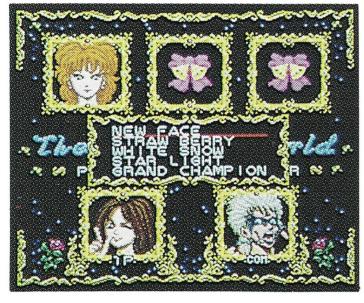
* In the 1P mode you will start as a "New Face" automatically. The game will start from matches according to the corresponding title mode.



Title Select

In 2P/Battle/Watch modes, select your title type from the 5 different selections. Depending on the wrestler's strength, difficulty and how many special moves can be







When participating in the one player mode, if you fail to win the title a continue screen will automatically appear. If you press the start button



before the timer reaches "0" you can continue the last title series you participated in. However, the end of their combinations you win the title you can automatically participate in the next series.

Dispay Information

Just before a wrestler is going to give up the BGM tempo increases.

Move Select Window

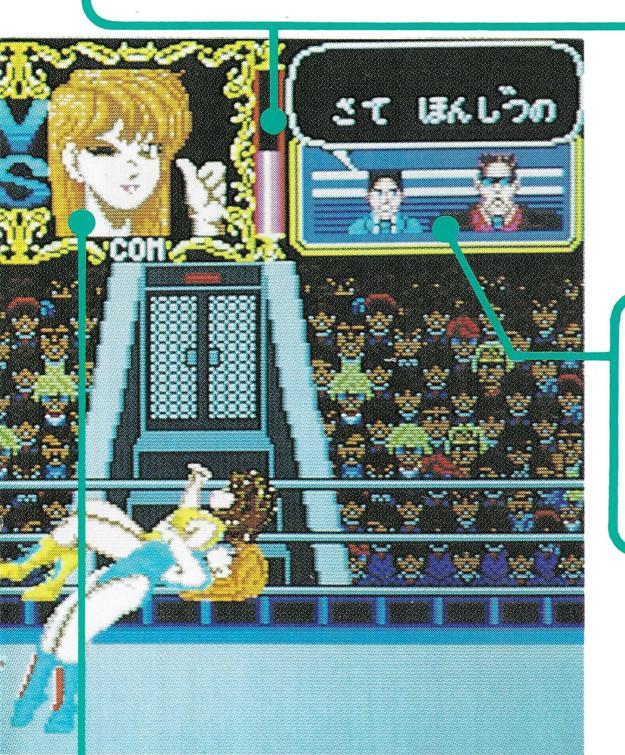
This window contains and displays the most effective move according to the situation. The wrestler can use this move in real time by pressing the C button, unless the move requires a special condition.



The screen splits into two when you are separated from your opponent over a certain distance.

Special Meter

The meter will decrease if continue to take damage. The power of your attack depends on how high the meter is. - You will be able to use a special move depending on this meter, you can use a special move (Strawberry of later) However once you perform a special move your meter is returned to zero.



Commentary

The announcer and guest will commentate the progress of the match

Wrestler Expression

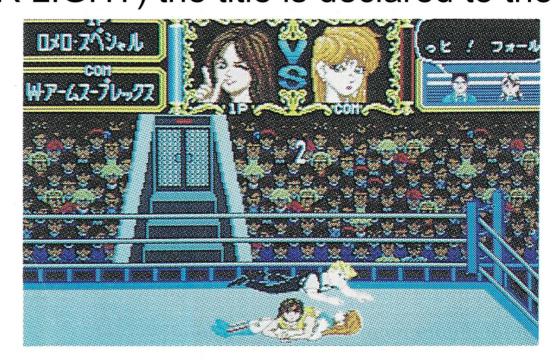
This display shows a close up of the wrestler's facial expression during the match. When the wrestler is near defeat their portrait will start to shake.

Match Rules

The game is an unlimited try single player game. The match will end when a wrestler is pinned for a 3 count or gives up when their spirit meter reaches 0. Also, a wrestler loses if they are unable to return to the ring after a 20 count, if both wrestlers are counted out it is considered a draw and there will be a rematch.

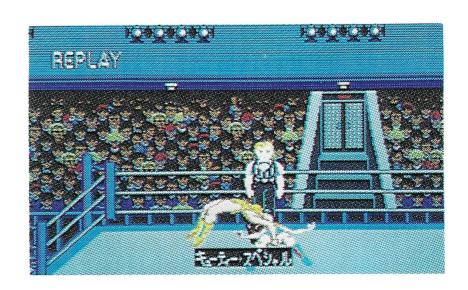
1P Tournament Series (NEW FACE, WHITE SNOW, GRAND CHAMPION) you must win all matches in the tournament. If you lose you will not be able to proceed to the next match in the series. In the league series (STRAWBERRY, STAR LIGHT) the title is declared to the

wrestler with the most points accumulated. Whether they win or lose the match, there is still a chance for them to claim the title.



Replay Mode

If you win a match by selecting a special move, automatically after the match there will be an instant replay of your victory.



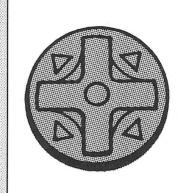
Wrestler Controls - Basic (1)

(Common to All)

Move



You can move in 8 directions using the D-pad.

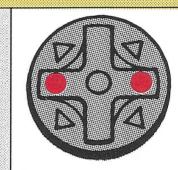


Direction Button

Run

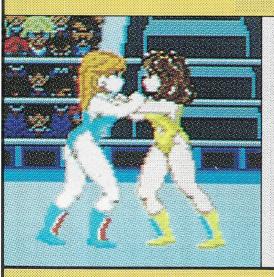


Quickly press the D-pad twice to start running. To stop press any direction.



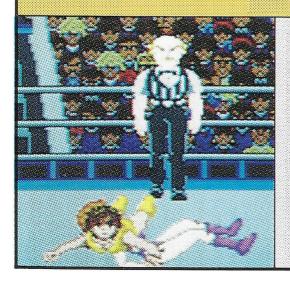
Tap 2x
Dirction Button

Grapple



When you get close to your opponent you will automatically grapple.

Pinfall

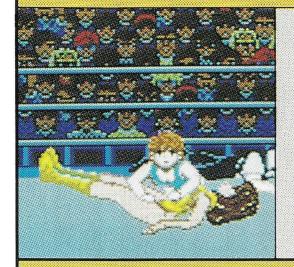


When your opponent is laying down press the A button.



A Button

Escape Pinfall/Submission



Press the A B C and D-Pad repeatedly to escape.



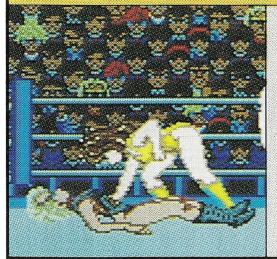






Press A B C D-pad Repeatedly

Pick Up Opponent



When your opponent is laying down press the B Button to pick them up

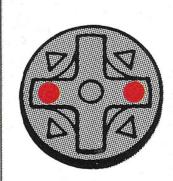


B Button

Enter the Ring



Press the D-pad direction near the ropes $(\leftarrow \text{ or } \rightarrow)$ to enter the ring.

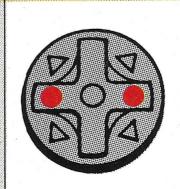


D-Pad

Exit the Ring (only when opponent is outside)



Press the D-pad direction near the ropes (\leftarrow or \rightarrow) to exit the ring.

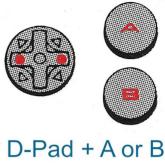


D-Pad

Irish Whip



When grappling with an opponent press the A or B Button plus the D-pad in the direction you want to throw the wrestler.

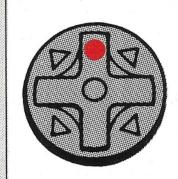


D-Pad + A or E Button

Climb on Top Rope



In the Corner, press the D-pad up to climb the post.

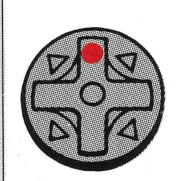


D-Pad

Climb Down the Top Rope



When on the top of the ring post press the down button on the D-pad to descend.

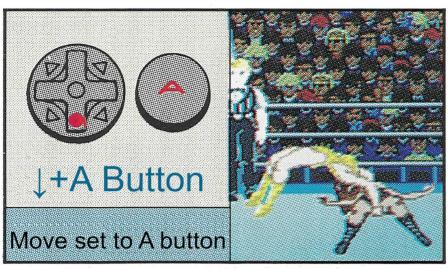


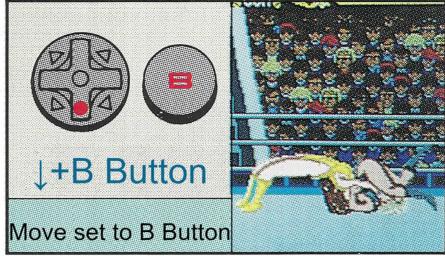
D-Pad

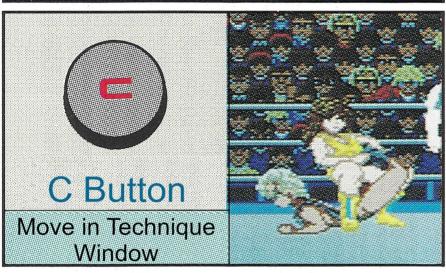
Wrestler Controls - Moves2

(Common to All)

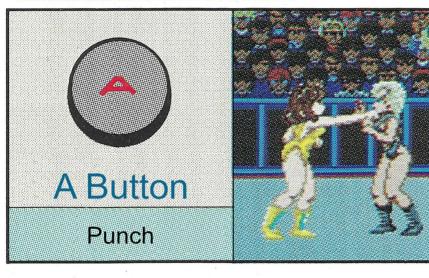






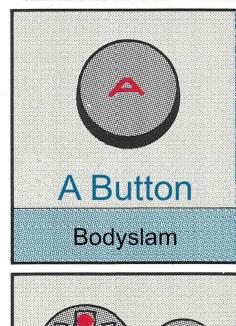


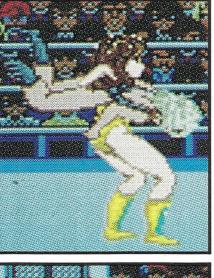
With Wrestlers Apart



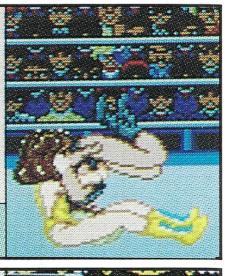


In a Grapple







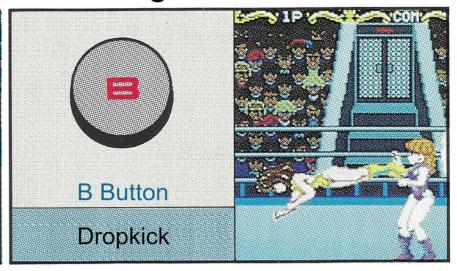




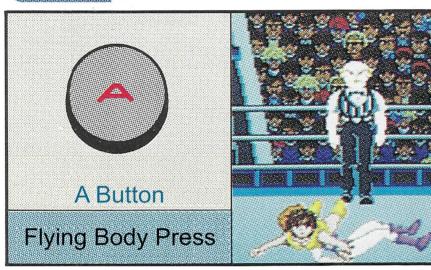


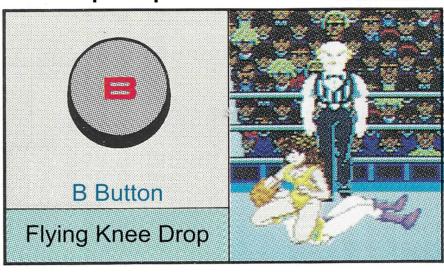
Moves when running





Moves from the top rope





About Selected Moves

About special and normal moves. Normal moves are general moves that can be used at any time during a match. Special moves are moves that you can acquire during gameplay and can be used by using the C button when they are displayed in the technique window, or by using \(\psi + A \) Button or \(\psi + B \) Button if configured prior to the match on the wrestler selection screen. These moves vary depending on the wrestler that is chosen.

PLAYER

SPECIALTY

キーデー・スペシャル

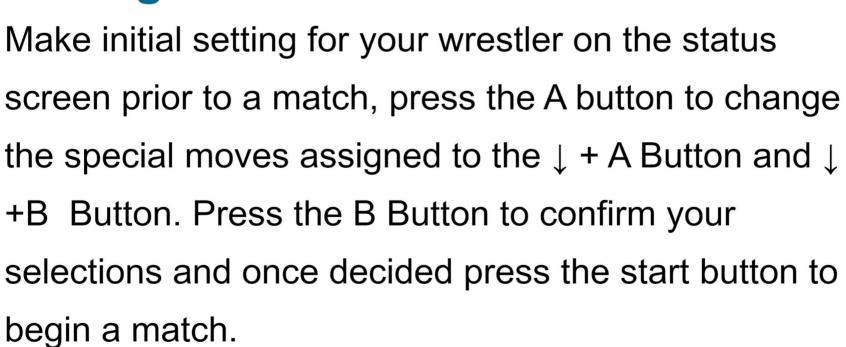
COMPUTER

SPECIALTY

フフードオンテスローク

OPTION KEY

Initial Wrestler Settings



About Reversals

If you are being attacked by a technique such as the German Supplex you can perform a counterattack by selecting the back breaker within time.

Special Move Table	C u t	G u n s	M e d a	K i n g	L i g h	K A y	M i a	H a	S i n t
○Can be Used	е		d e t	d o m	t i	e e		o W e	i
★ Cannot be Used			'n		g			e n	
Cutie Special	0	×	×	×	×	×	×	×	×
German Suplex	0		0	0	0	0	0	0	0
Jumping Headbutt	×	\bigcirc	\bigcirc	0	\bigcirc	×	×	0	×
Scorpion Deathlock	0	\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	0	\bigcirc	0
Octopus Hold	0	\bigcirc	\bigcirc	\bigcirc	0	\bigcirc	0	\bigcirc	0
Romero Special	0	0	0	\bigcirc	0	0	0	0	\bigcirc
Back Breaker	0	0	×	0	\bigcirc	0	0	0	×
Bloody SP Attack	×	×	0	×	0	0	×	×	×
Body Attack	×	0	0	0	×	0	×	0	×
Double Arm Suplex	0	0	0	0	0	0		0	0

Special Moves

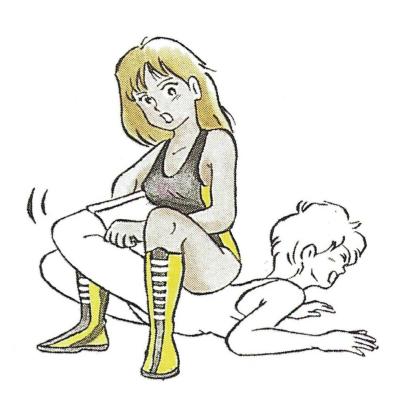
No matter the wrestler selected, you must win titles to unlock special maneuvers for future matches. The following special moves can be used in these title matches.

- ► Slingshot Bomber

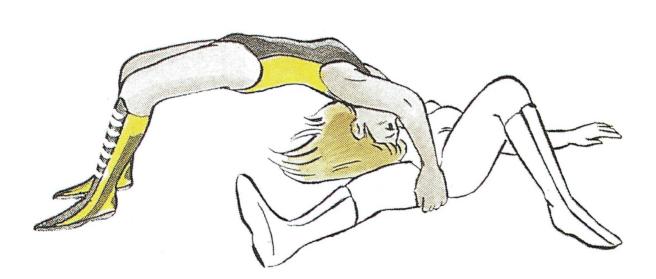
 STRAWBERRY TITLE
- ► Rolling body attack
 WHITE SNOW TITLE
- Suttle Shot
 STARLIGHT TITLE
- ► Murder Attack
 GRANDCHAMPION TITLE



Jumping Headbutt



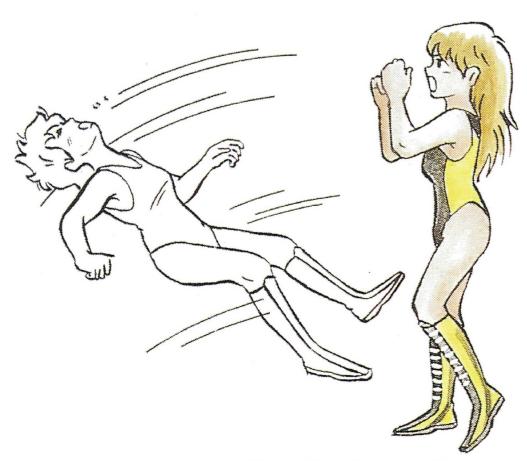
Scorpion Deathlock



Cutie-Special



Octopus Hold



Body Attack



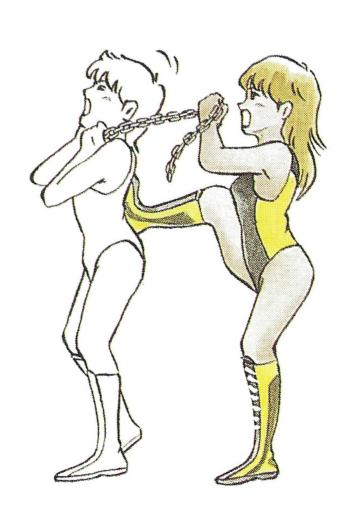
Surfboard



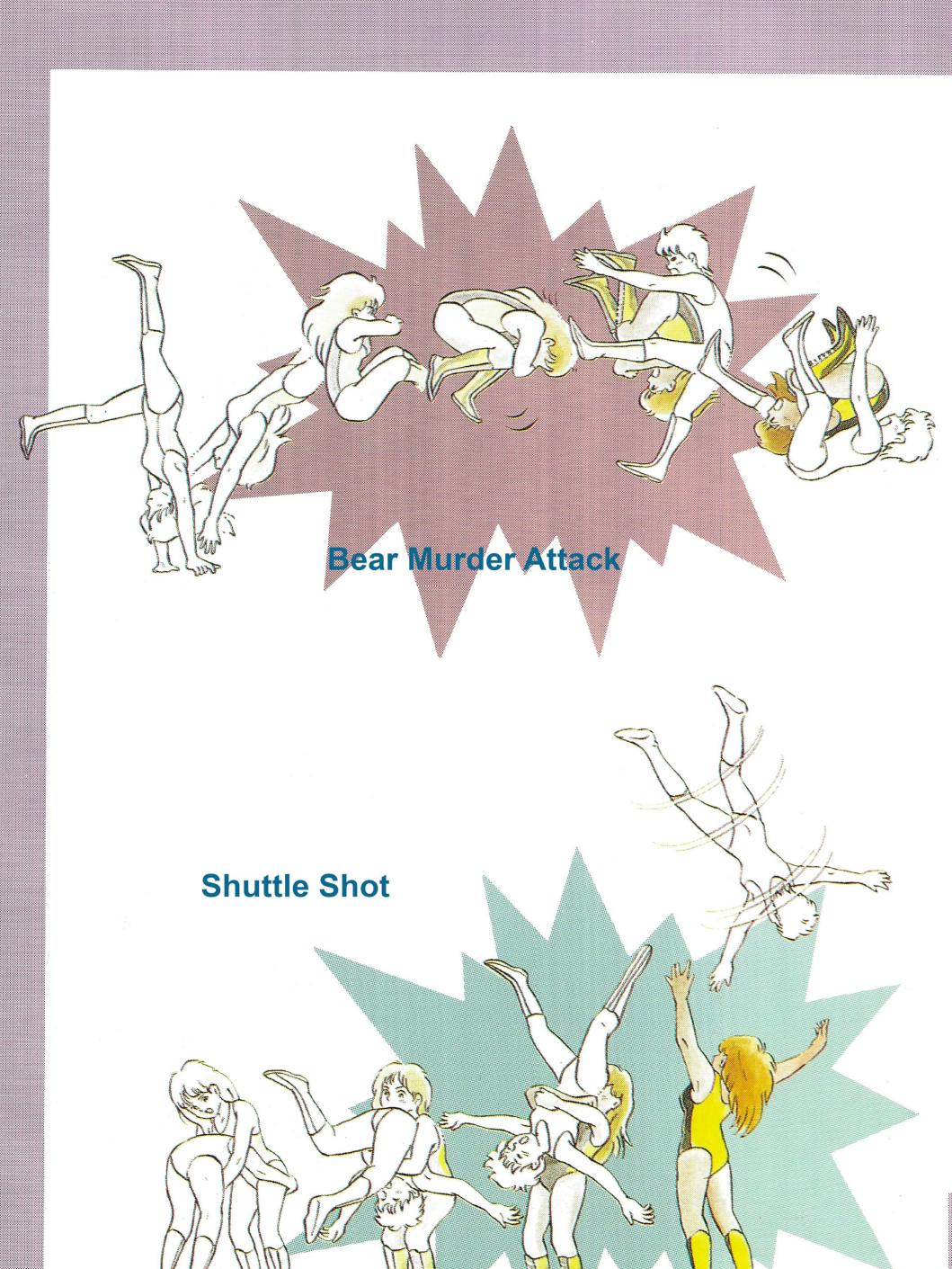
German Suplex

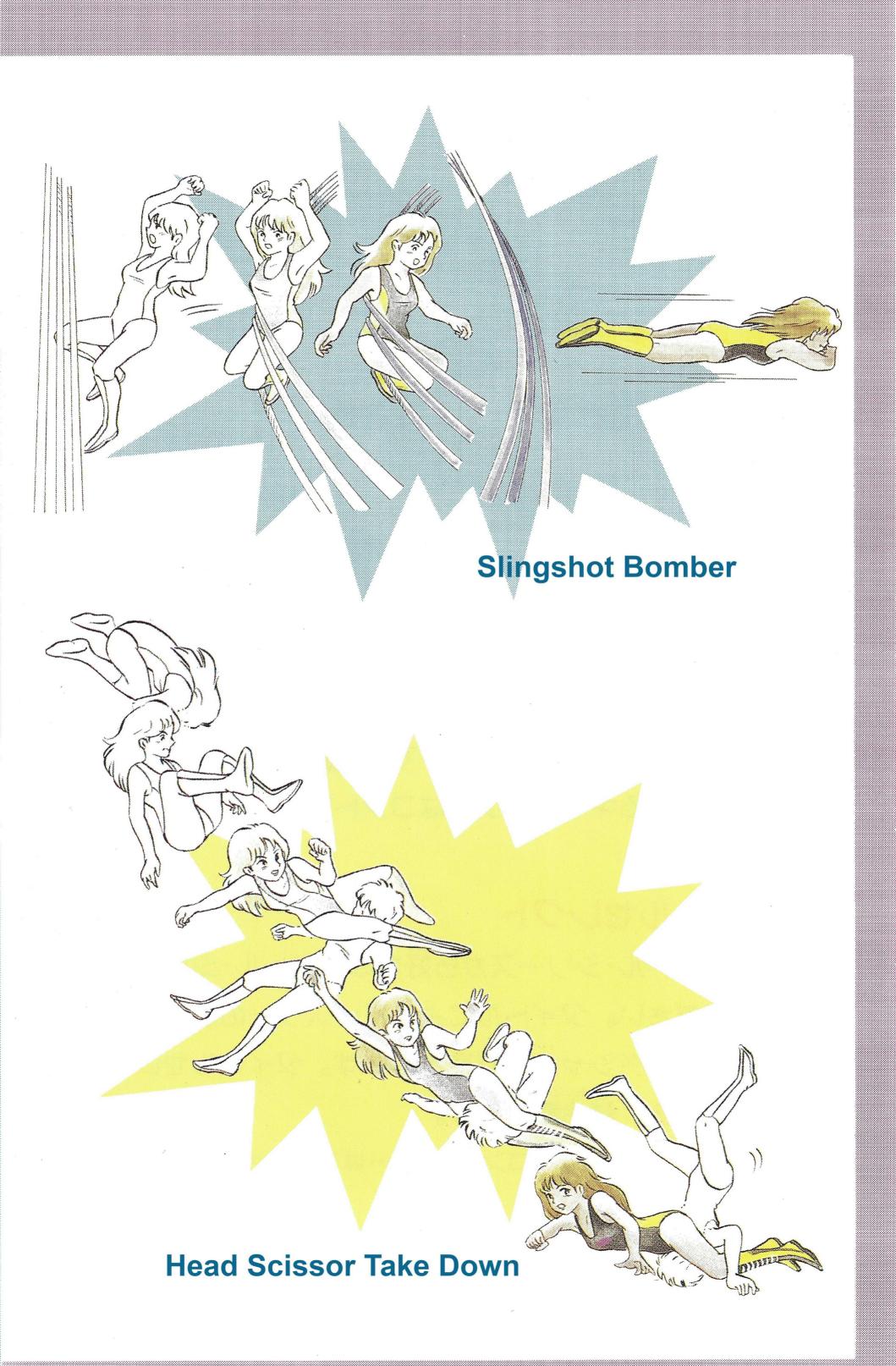


Double Arm Suplex



Bloody SP Attack





The Main Event 2 Player Mode!

2 Player Mode

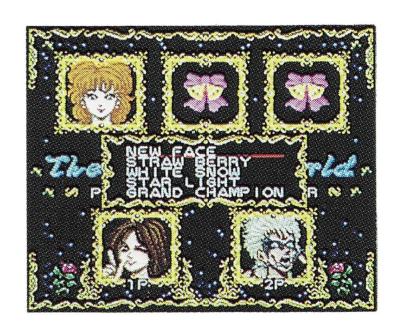
To play 2 Player Mode, a controller must be attached to each port of the game system prior to powering



on. At the mode select screen, press start at the 2 Player Mode to begin.

Wrestler Selection

When 2 Player mode starts,
Player 1 can select a wrestler
using the 1 Player controller and
Player 2 can select a wrestler
using the 2 Player controller.



Title Selection

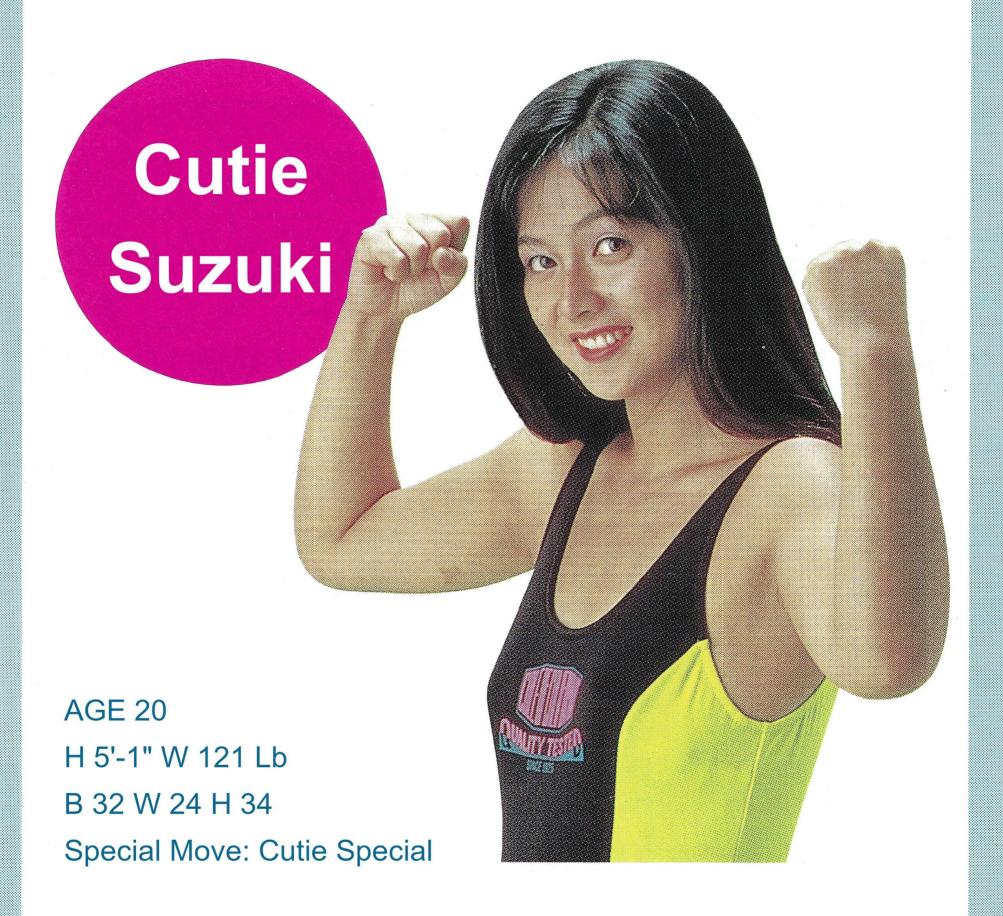
Choose one of your favorite title series from a selection of 5 different modes. Depending on the mode selected the wrestler's strength and special moves change. After this selection the match will begin.

※ You cannot continue in 2-Player Mode

9 Wrestler Roster Bios

Inroduction-

Many rookie wrestlers tried out, but only 9 girls have survived the sever trials. Even though the burning spirit is within each of their hearts, they all want to reach their potential to win all 5 titles!



The future of Joshi Pro Wrestling, she is a rookie wrestler who's the skills and beauty have led her to popularity. Don't let her cute looks fool you, she has incredible power. Although she is the smallest of the 9 wrestlers, she makes up for it with her fighting spirit.

Kingdom Kato

Special Move:

Double Arm

Suplex



AGE 20 H 5'-9" W 132 Lbs B 33 W24 H 31

A large wrestler that uses power moves to take advantage of her powerful body. With a cool demeanor and heavy attacks, she will not back down from any opponent.

Miamore Yajima

Special Move:

German

Suplex



H 5'-7"
W 115 Lbs
B 28 W22
H 30

A former admin, she is one of the smaller competitors. She makes up for her strength handicap by outsmarting her opponents. She is the oldest of the wrestlers.

Megadeth Saito

Special Move: Bloody SP Attack AGE 00 H 5'-9" W 154 Lbs B 33 W24 H 33

A top villain in All Japan Women's Wrestling. A wrestler that is so fierce that she has gained popularity from her ruthlessness. She received special training from Abdullah the Butcher.

Cindy Nakano



Special Move: Surfboard Stretch AGE 19 H 5'-5" W 110 Lbs B 28 W22 H 30

The quickest of the wrestlers, but she lacks power and stamina. The only teenager out of the group.

Halloween Saito

Special Move:

Scorpion

deathlock

AGE 20 H 5'-9" W 130 Lbs B 30 W22 H 33

A second generation wrestler with punk rock looks. A combination of Japanese wrestling skill and American Wrestling showmanship. Scary when angry, she is an outlaw.

Guns Oyama



Special Move: W 132 Lbs
Back Breaker B 31 W23
H 32

A beautiful wrestler who is eager to practice with veterans. This has given her solid basics and a strong physique. A wrestler to look forward to for a long time.

Kaylee Katsuhara



AGE 22

Special Move: W 130 Lbs
Jumping B 32 W24
Headbutt H 33

At the time of she debuted she was a popular face but was invited by Megadeth to become a heel (villain).

Lighting Harada



Special Move: Body Attack AGE 22 H 5'-7" W 126 Lbs B 31 W243 H 33

A rough house wrestler who is not afraid to brawl. Megadeth strongly recommended her to join women's professional wrestling. Not good at techniques yet, but second to none in fights.



If you have any opinions, questions, comments, or inquiries regarding this game please send them to the address below. Please note that we cannot respond to inquiries regarding how to proceed with the game

Asmik Co., Ltd.



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